



Bilge Ince MLE



Bilge INCE

MLE @ EDB

Organizer of Diva: Dive Into AI

Kırılma Noktası

Muay Thai, Running





LLMs

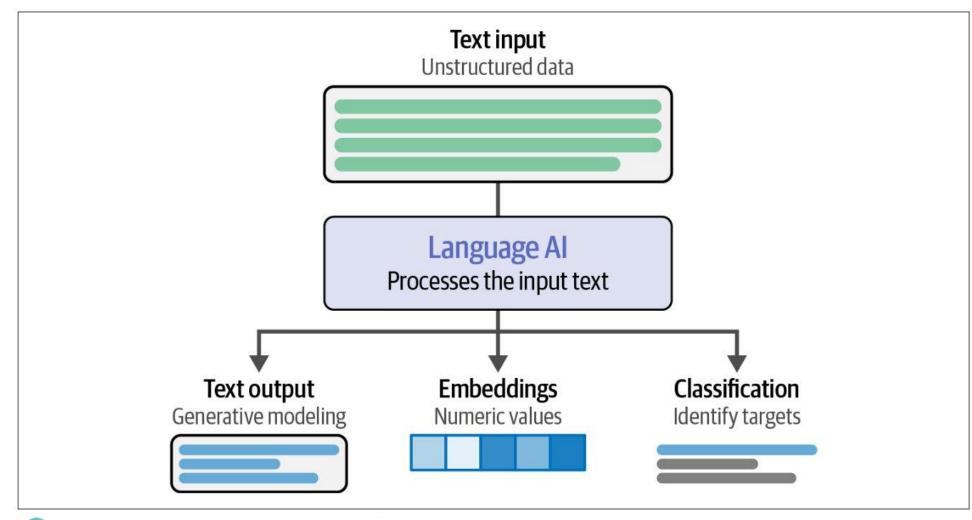
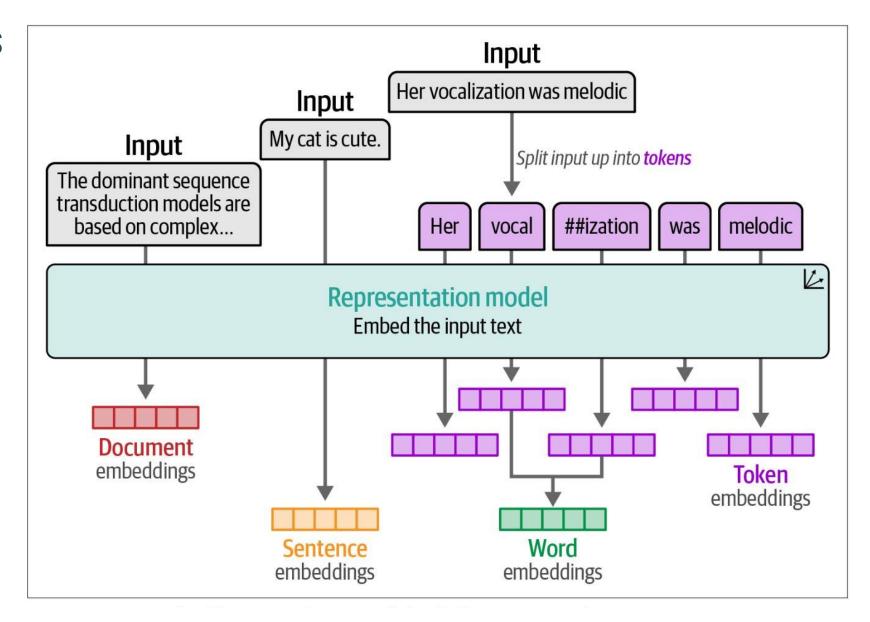




Fig: Hands on LLMs - Jay Alammar & Maarten Grootendorst

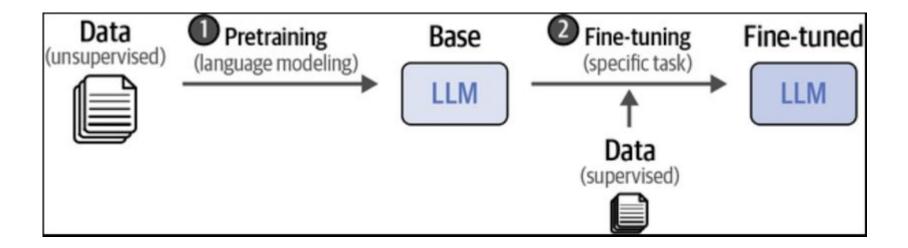
LLMs





Traditional ML vs LLMs







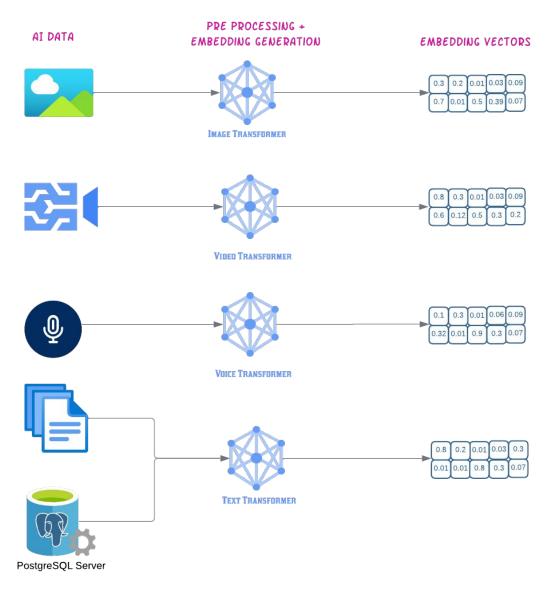
What is PostgreSQL for an AI Engineer?



What is PostgreSQL after pg vector extension for an AI Scientist?

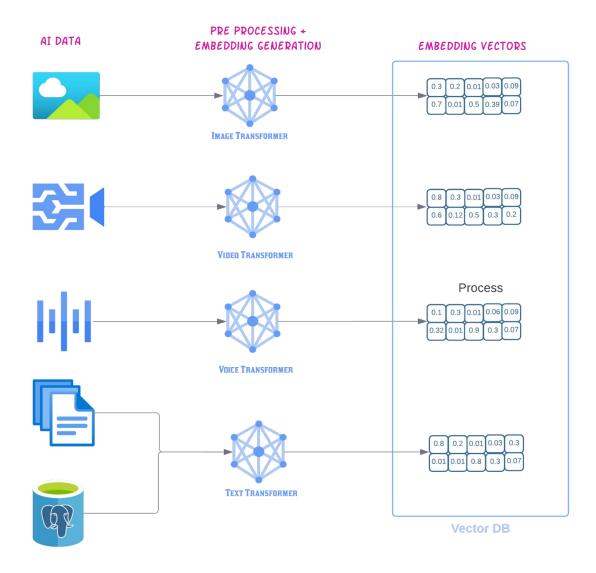


How data & vectors are connected to each other?



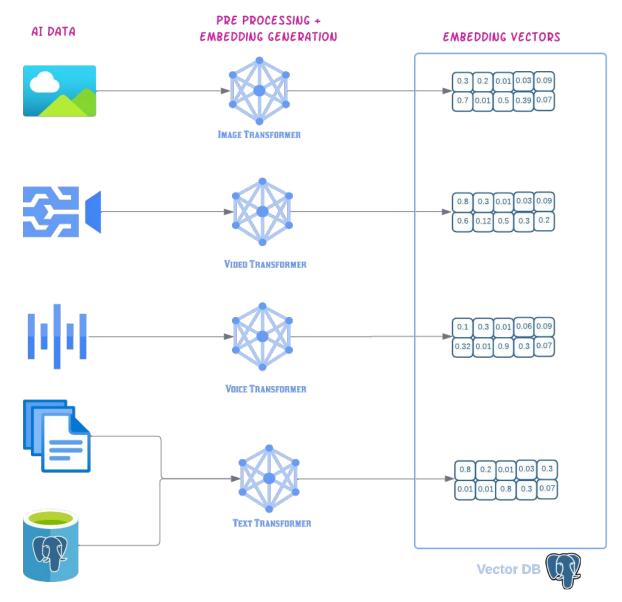


How data & vectors are connected to each other?





How data & vectors are connected to each other?

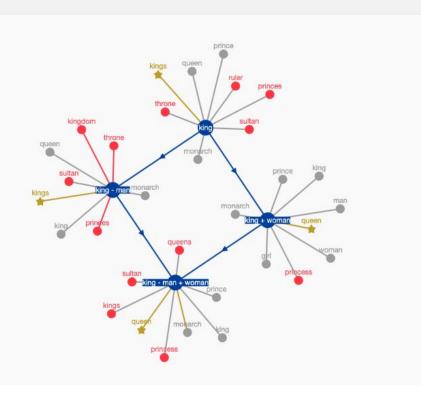


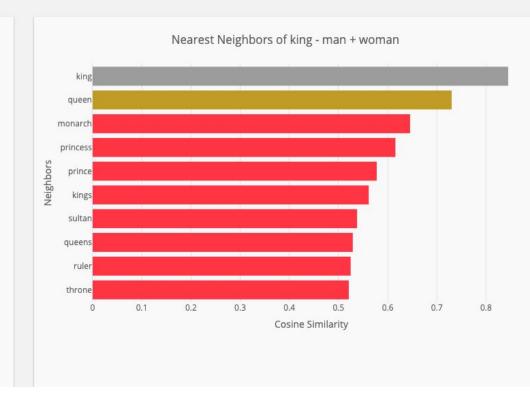


Vector Arithmetic

 Preset
 Start Word
 Subtract this word
 Add this word

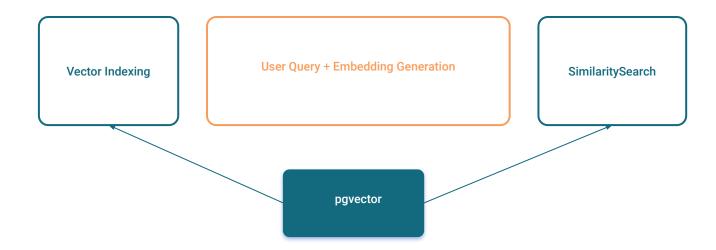
 king - man + woman
 king
 man
 woman







PgVector





Similarity Search



distance - Euclidean sq
$$(0.3 - 0.3)^2 + (0.5-0.2)^2 + (0.01-0.01)^2 + (0.08-0.03)^2 + (0.09 - 0.09)^2$$



Postgres is perfectly positioned as THE AI database

- Absolute battle proof Enterprise QoS
 - In community distro but also very vital commercial Enterprise option ecosystem





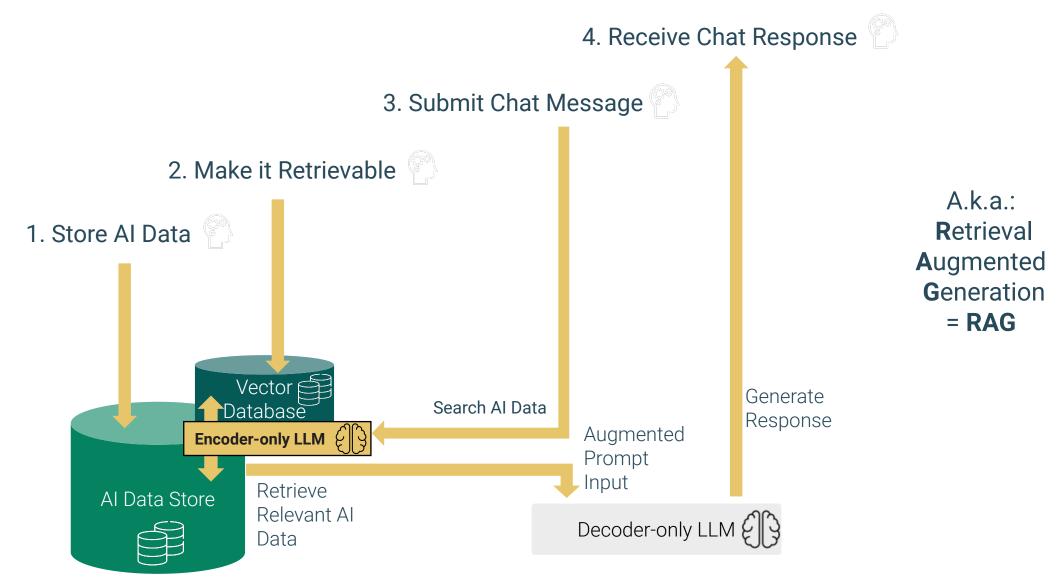
- With AI relevant languages & ecosystems: Python, Rust
- Custom Data Types
- Index & Table Access Methods
- Already houses the most valuable enterprise business data
 - in fully relational manner



What about aidb?



Chat Bots – The John Doe of Gen Al Applications





Building GenAl applications with EDB Postgres Al

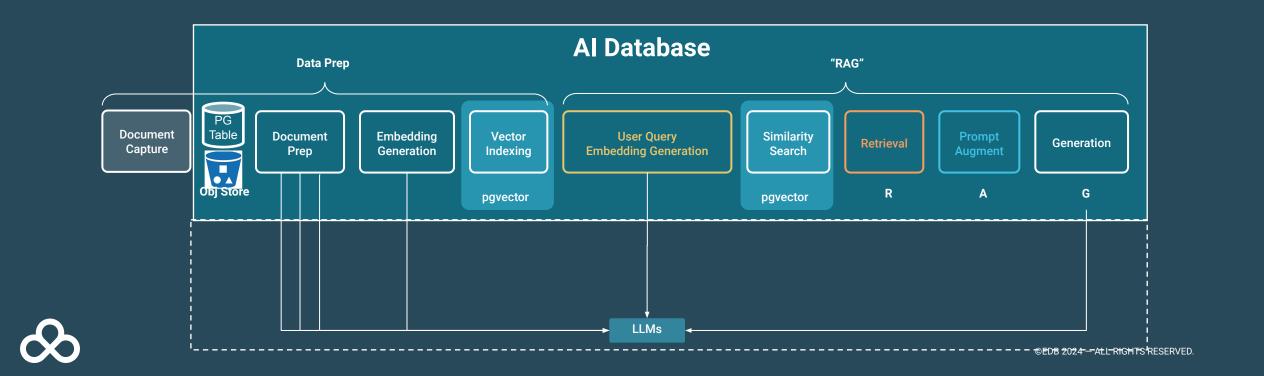
BEYOND VECTOR SUPPORT

Postgres as GenAl Retriever & Generator:
Automating document (and other modalities)
prep, embedding generation & vector indexing,
providing a simple semantic retriever interface,

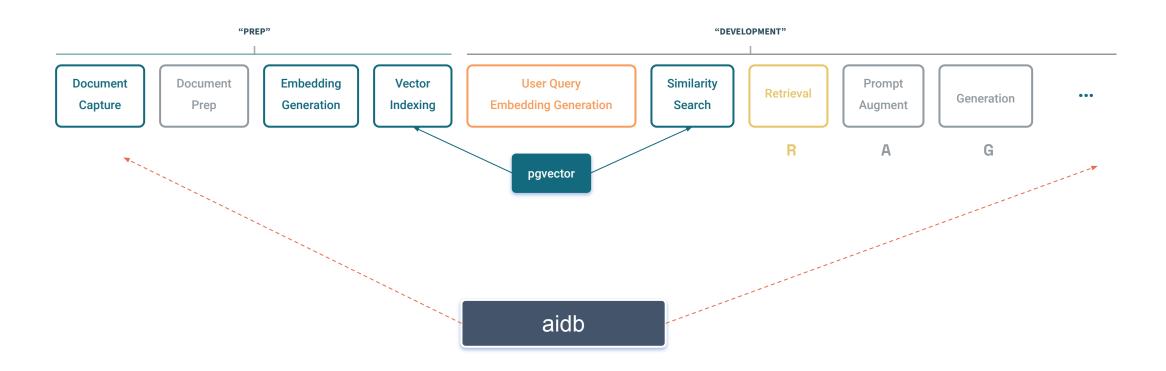
and even chat completion in database

2 Enabling Sovereign AI for enterprises:

Runs with either, embedded LLMs (in PG memory), external model provider of your choice, or EDB Postgres AI platform hosted models.



aidb





aidb - embeddings

id	name	provider	max_tokens	default_distance_metric	dimensions
1	text-embedding-ada-002	openai	8191	cosine	1536
2	text-embedding-3-small	openai	8191	cosine	1536
3	text-embedding-3-large	openai	8191	cosine	2000
4	clip-vit-base-patch32	openai	512	cosine	512
5	gtr-t5-xxl	huggingface	512	dot	768
6	gtr-t5-xl	huggingface	512	dot	768
7	sentence-t5-xxl	huggingface	256	dot	768
8	gtr-t5-large	huggingface	512	dot	768
9	all-mpnet-base-v1	huggingface	512	dot	768
10	multi-qa-mpnet-base-cos-v1	huggingface	512	dot	768
11	all-roberta-large-v1	huggingface	256	dot	1024
12	sentence-t5-xl	huggingface	256	dot	768
13	all-MiniLM-L12-v1	huggingface	256	dot	384
14	gtr-t5-base	huggingface	512	dot	768
15	sentence-t5-large	huggingface	256	dot	768
16	all-MiniLM-L6-v1	huggingface	256	dot	384
17	msmarco-bert-base-dot-v5	huggingface	512	dot	768
18	multi-qa-MiniLM-L6-dot-v1	huggingface	512	dot	384
19	sentence-t5-base	huggingface	256	dot	768
20	msmarco-distilbert-base-tas-b	huggingface	512	dot	768
21	msmarco-distilbert-dot-v5	huggingface	512	dot	768
22	multi-qa-mpnet-base-dot-v1	huggingface	512	dot	384
23	multi-qa-distilbert-dot-v1	huggingface	512	dot	768
24	paraphrase-MiniLM-L6-v2	huggingface	128	cosine	384
25	paraphrase-TinyBERT-L6-v2	huggingface	128	cosine	768
26	paraphrase-MiniLM-L12-v2	huggingface	256	cosine	384
27	paraphrase-distilroberta-base-v2	huggingface	256	cosine	768
28	paraphrase-mpnet-base-v2	huggingface	512	cosine	768
29	all-mpnet-base-v2	huggingface	384	cosine	768
30	all-distilroberta-v1	huggingface	512	cosine	768
31	all-MiniLM-L12-v2	huggingface	256	cosine	384
32	multi-qa-distilbert-cos-v1	huggingface	512	cosine	768
33	all-MiniLM-L6-v2	huggingface	256	cosine	384
34	multi-qa-MiniLM-L6-cos-v1	huggingface	512	cosine	384
35	paraphrase-multilingual-mpnet-base-v2	huggingface	128	cosine	768
36	paraphrase-albert-small-v2	huggingface	256	cosine	768
37	paraphrase-multilingual-MiniLM-L12-v2	huggingface	128	cosine	384
38	paraphrase-MiniLM-L3-v2	huggingface	128	cosine	384
39	distiluse-base-multilingual-cased-v1	huggingface	128	cosine	512
40	distiluse-base-multilingual-cased-v2	huggingface	128	cosine	512
(40 r	rows)	A 1888 188			X

SELECT provide	er, count(*) encoder_model_count FROM aidb.encoders gro
OUTPUT	
provider	encoder_model_count
huggingface openai (2 rows)	36 4

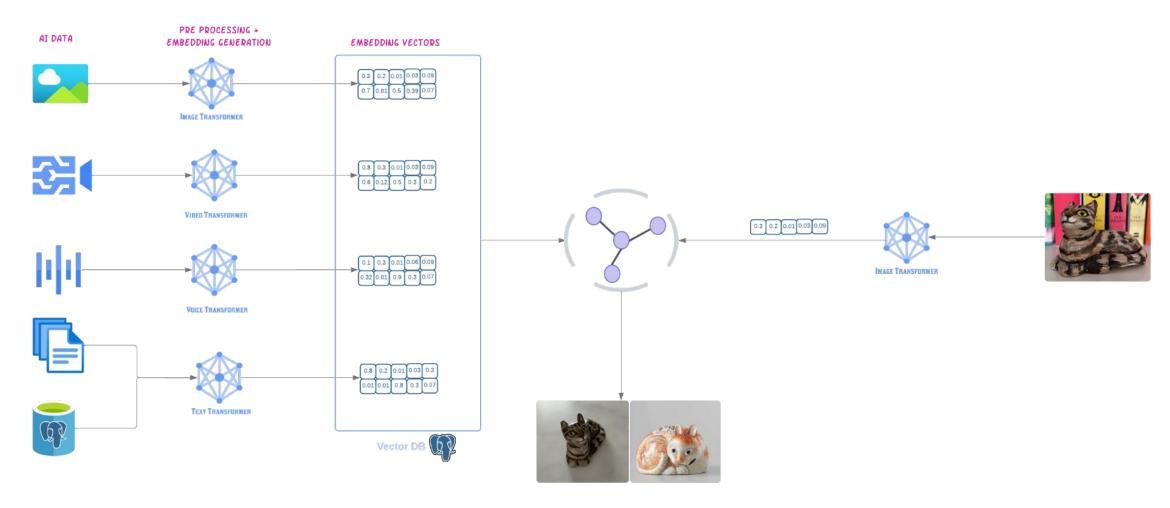


aidb-functions

```
[postgres=# select routine_name from information_schema.routines where routine_schema='aidb';
          routine_name
 init
 create_pg_retriever
 create_s3_retriever
 _embed_table_update
 refresh_retriever
 retrieve
 retrieve_via_s3
 register_prompt_template
 render_prompt
 generate
 ag
 rag
 generate_text_embedding
 generate_single_image_embedding
(14 rows)
```

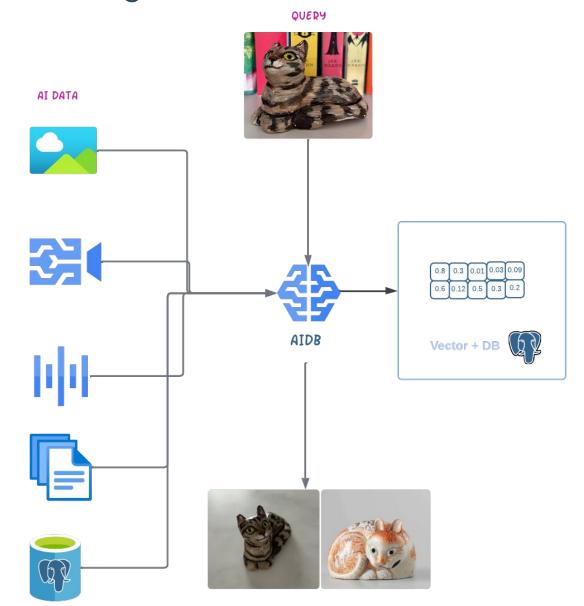


A recommendation engine with pgvector



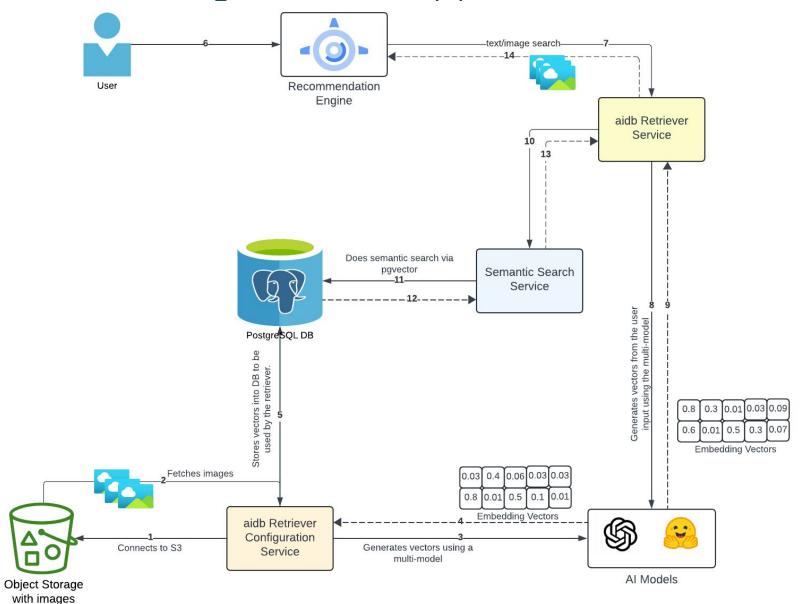


A recommendation engine with aidb



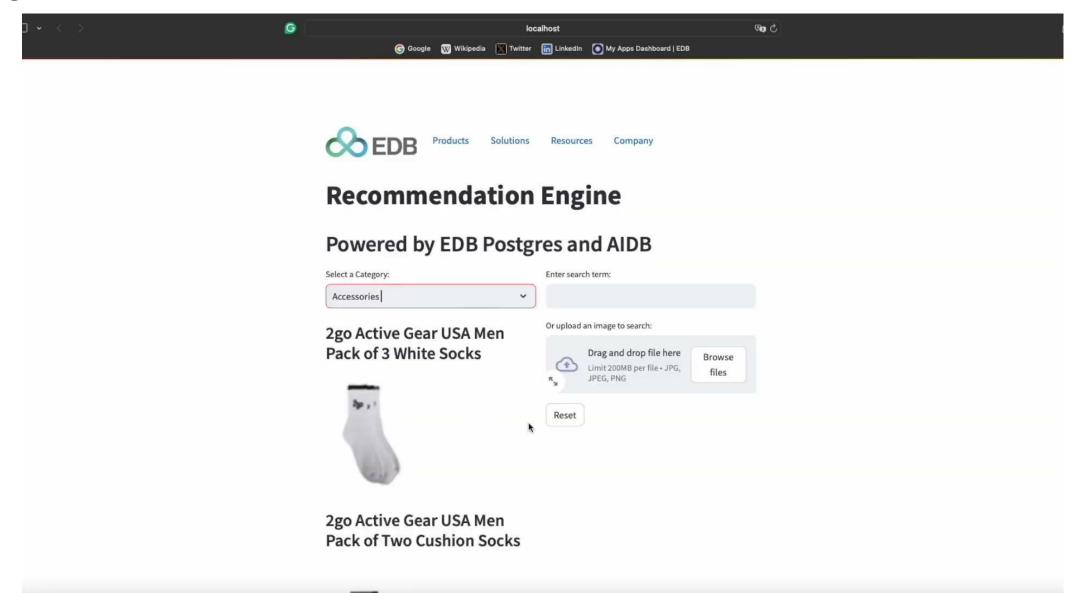


A recommendation engine as an app





Demo





```
function_start_time = time.time()
```

Implementation with pgyector

132 lines of code without, vs 5 line of tunction with add bine ()

print(f"Total Rows: {total_rows_inserted}")

print(f"Total function execution time: {total time} seconds")

print(f"Fetching time: {fetch_end - fetch_start} seconds")

print(f"Model loading time: {model loading end - model loading start} seconds")

```
fetch_start = time.time()
cursor = conn.cursor()
cursor.execute("SELECT id, gender, mastercategory, subcategory, articletype, basecolour, season, year, usage, productdisplayname FROM products;")
result = cursor.fetchall()
fetch_end = time.time()
batch_size = batch
total_rows_inserted = 0
total_image_processing_time = 0
for i in range(0, 50, batch_size):
   batch_ids = [row[0] for row in result[i:i+batch_size]]
   inputs, valid_paths = load_images_batch(batch_ids, base_path, processor, tag)
   if inputs is not None:
       image_processing_start_time = time.time()
       outputs = model(**inputs)
       image_processing_end_time = time.time()
       embeddings = outputs.image_embeds -
       image_processing_time = image_processing_end_time - image_processing_start_time
       total_image_processing_time -= image_processing_time
       embeddings_list = embeddings.detach().cpu().numpy().tolist() -
       with conn.cursor() as cursor:
           for idx, embedding in enumerate(embeddings_list):
               row = result[i + idx]
               image_path = valid_paths[idx]
               cursor.execute(
                   """INSERT INTO products_emb
                  (id, gender, mastercategory, subcategory, articletype, basecolour, season, year, usage, productdisplayname, image_path, embedding) """
                   (row[0], row[1], row[2], row[3], row[4], row[5], row[6], row[7], row[8], row[9], image_path, embedding)
               total_rows_inserted += 1
function end time = time.time()
total_time = function_end_time - function_start_time
```

Implementation with aidb

132 lines of code without, vs 2 line of function with aidb



```
Implementation with pgyector
   70 lines of code without, vs 1 line of function with aidb
    COST 100
    VOLATILE PARALLEL UNSAFE
    ROWS 1000
AS $BODY$
import sys
import os
path = '{}/lib/python{}.{}/site-packages'.format(
       os.environ['VIRTUAL_ENV'],
       sys.version_info.major,
       sys.version_info.minor
sys.path.append(path)
from PIL import Image
from transformers import CLIPModel, CLIPProcessor
import numpy as np
from io import BytesIO # Import BytesIO to handle bytea input
# Define the model and processor outside the loop to avoid reloading them for each image
model = CLIPModel.from_pretrained("openai/clip-vit-base-patch32")
processor = CLIPProcessor.from_pretrained("openai/clip-vit-base-patch32")
# Convert the bytea data to a bytes-like object and load the image
img_bytes = BytesIO(img_bytea)
img = Image.open(img_bytes) <-----</pre>
# Process the image and calculate embeddings
inputs = processor(text=[tag], images=img, return_tensors="pt")
outputs = model(**inputs) -
embedding = outputs.image_embeds <-----</pre>
# Convert embeddings to a list to store in the database
embeddings_list = embedding.tolist() 
return embeddings_list
$BODY$;
```

```
query = text(
    "SELECT public.generate_embeddings_clip_bytea(:bytes_data, 'person'::text);"
with engine.connect() as connection:
   vector_result = connection.execute(query, {"bytes_data": bytes_data})
   data =
       {"generate embeddings clip bytea": row["generate embeddings clip bytea"]}
        for row in vector_result.mappings().all()
   if data:
        return data[0]
     query = text(
         """SELECT id, productDisplayname, image_path FROM products_emb
        ORDER BY (embedding <=> :vector_result) LIMIT 2;"""
     isinstance(
        vector_result, list
     ): # If it's a list, format it as a string that PostgreSQL understands
         vector_result = "[" + ",".join(map(str, vector_result)) + "]"
     with engine.connect() as connection:
         result = connection.execute(query, {"vector_result": vector_result})
         data =
                 "id": row["id"],
                 "name": row["productdisplayname"],
                 "image path": row["image path"],
             for row in result.mappings().all()
```

Implementation with aidb

70 lines of code without, vs 1 line of function with aidb

```
COST 100
   VOLATELE PARALLES INCOME
 Mport sys
 ath = "()/Lib/python().()/site-packages",format#
       ds.environ["VIRTUAL_ENV"],
                                                                                                 if data:
       sys.version_info.najor,
       sys_wersion_info.minor
    cur.execute(
         f"""SELECT data from
         aidb.retrieve_via_s3('{st.session_state.retriever_name}', 5, '{st.session_state.s3_bucket_name}', '{image_name}', '{st.session_state.s3_endpoint}');"""
       CLIPModel.from_pretrained(
processor = CLIPProcessor.from_pretrained()
# Convert the dytes data to a bytes-like object and load the image
imp_bytes = Bytes20€imp_bytes8
ing - Image.open(img.bytes)
                 calculate embeddings
                                                                                                data = [
inputs = processor{text=[tag], images=img, return_tensors="pt"}
      ling outputs.image_embeds
# Convert embeddings to a list to store in the database
embeddings_list = embedding.tolist()
      embeddings_list
```

```
query = text("SELECT public.generate_enbeddings_clip_text(:text_query);")
    engine.connect() as connection:
   vector_result = connection.execute(query, {"text_query": text_query})
       {"embedding": row["generate_embeddings_clip_text"]}
       for row in vector_result.mappings().all()
       return data[0]
```

```
isinstance
    vector_result, list
): # If it's a list, format it as a string that PostgreSQL understands
    vector_result = "[" + ",".join(map(str, vector_result)) + "]"
with engine.connect() as connection:
    result = connection.execute(query, {"vector_result": vector_result)}
            "id": rew["id"].
            "name": row["productdisplayname"],
            "image_path": row["image_path"],
        for row in result.mappings().all()
```

Implementation with pgvector

55 lines of code without. vs 1 line of function with aidb

```
CREATE OR REPLACE FUNCTION generate_embeddings_clip_text(text_query text)
RETURNS float[] AS
$$
    import sys
    import os
   path = '{}/lib/python{}.{}/site-packages'.format(
           os.environ['VIRTUAL_ENV'],
           sys.version_info.major,
           sys.version_info.minor
    sys.path.append(path)
    import torch
    from transformers import CLIPProcessor, CLIPModel
    model = CLIPModel.from pretrained("openai/clip-vit-base-patch32")
    processor = CLIPProcessor.from_pretrained("openai/clip-vit-base-patch32")
    inputs = processor(text=[text_query], return_tensors="pt")
    inputs = {k: v for k, v in inputs.items()}
   with torch.no_grad():
        text_embeddings = model.get_text_features(**inputs).cpu().numpy().tolist()
    return text embeddings[0]
```

```
query = text("SELECT public.generate embeddings clip text(:text query);")
with engine.connect() as connection:
   vector result = connection.execute(query, {"text query": text query})
    data = [
        {"embedding": row["generate_embeddings_clip_text"]}
        for row in vector_result.mappings().all()
    if data:
        return data[0]
  query = text(
      """SELECT id, productDisplayname, image_path FROM products_emb
      ORDER BY (embedding <=> :vector_result) LIMIT 2;"""
     isinstance(
      vector_result, list
  ): # If it's a list, format it as a string that PostgreSQL understands
      vector_result = "[" + ",".join(map(str, vector_result)) + "]"
  with engine.connect() as connection:
      result = connection.execute(query, {"vector_result": vector_result})
      data =
              "id": row["id"],
              "name": row["productdisplayname"],
              "image path": row["image path"],
          for row in result.mappings().all()
```



Implementation with aidb

```
55 lines of code without, vs 1 line of function with aidb
                                                                                               result = "[" = ";": painter att, sector_result) = "["
 CREATE OR REPLACE FUNCTION generate_embeddings_clip_text(text_query text)
 RETURNS Float
                                                                                                name medicants.
 55
     import sys
     gath = '{}/lib/python{}.{}/site-packages'.format{
             os.environ["VIRTUAL_ENV"],
             sys.version_info.major,
                                                                                           ****SELECT id, productDisplayname, image path FROM products emb
             sys, version info, minor
     sys.path.
                     cur execute(
     import torch
                          f"""SELECT data from aidb.retrieve('{text_query}', 5, '{st.session_state.retriever_name}');"""
     from transfer
     model = CLIPM
     processor = 6
                                                                                           engine.connect() as connection:
                                                                                           result = connection.execute(query, {"vector_result": vector_result})}
     inputs = processor(text=[text_query], return_tensors="pt")
     inputs = {k: v for k, v in inputs.items()}
                                                                                           data = [
                                                                                                  "id": row["id"].
         torch_no_grad():
                                                                                                  "name": row["productdisplayname"],
         text_embeddings = model.get_text_features(==inputs).cpu().numpy().tolist()
```

"image_path": row["image_path"],

row in result.mappings().all()



return text_embeddings[8]

pleython3u;

Step by step guide

```
postgres=# CREATE EXTENSION IF NOT EXISTS aidb CASCADE;

    postgres=# CREATE TABLE IF NOT EXISTS products (

               id INTEGER PRIMARY KEY GENERATED ALWAYS AS IDENTITY,
               img_id TEXT UNIQUE,
               gender VARCHAR(50),
               masterCategory VARCHAR(100),
               subCategory VARCHAR(100),
               articleType VARCHAR(100),
               baseColour VARCHAR(50),
               season TEXT,
               year INTEGER,
               usage TEXT NULL,
               productDisplayName TEXT NULL
```



Step by step guide

```
postgres=# SELECT aidb.create_s3_retriever(
            'recommendation_engine',
            'public',
            'clip-vit-base-patch32',
            'img',
            'public-ai-team',
            'http://s3.eu-central-1.amazonaws.com'
postgres=# SELECT aidb.refresh_retriever('recommendation_engine');
Fashion git:(main): streamlit run code/app_search_aidb.py recommendation_engine
public-ai-team http://s3.eu-central-1.amazonaws.com
```

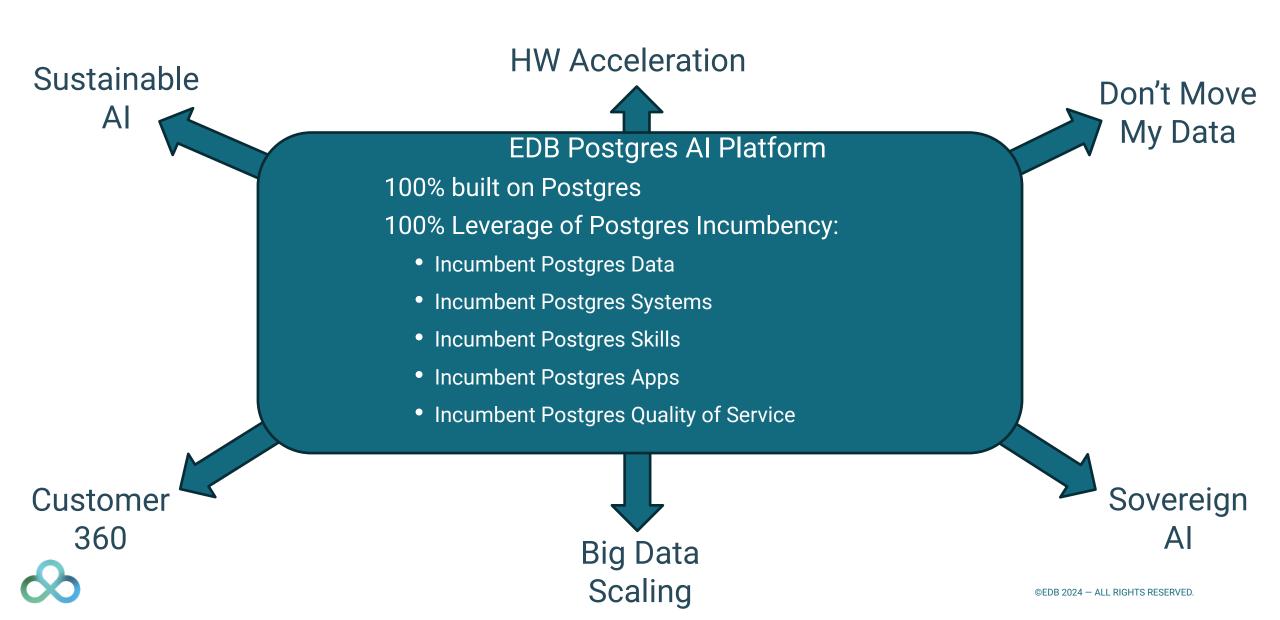


Step by step guide

```
- postgres=# SELECT aidb.create_pg_retriever(
  'product_embeddings_pg', -- Name of the similarity retrieval setup
   'public', -- Schema of the source table
   'id', -- Primary key
   'all-MiniLM-L6-v2', -- Embeddings encoder model for similarity data
   'text'.
   'products', -- Source table name default is products
  ARRAY['mastercategory', 'productdisplayname'], -- Columns in source table with the data for
similarity retrieval
  TRUF
  postgres=# INSERT INTO products (img_id, gender, masterCategory, subCategory, articleType,
   baseColour, season, year, usage, productDisplayName)
   VALUES (70, 'Men', 'Apparel', 'Topwear', 'Shirts', 'Navy Blue', 'Fall', 2011,
    'Casual', 'Turtle Check Men Navy Blue Shirt');
```



EDB Postgres AI – Maximum Return of Investment in Postgres



Future of EDB Postgres AI: AI & Analytics Capabilities

EDB Postgres AI Platform

1. Data Integration

- External Storage Support
- Tiered Tables
- Lakehouse SQL INSERT
- Migration & Analytic Synch
- Metastore & ETL Vendors

2. Analytic Acceleration

- Columnar Query Engine
- Auto Compaction
- •Real-time analytics
- Conversational SQL
- •GPU-Accelerated Analytics

3. Search

- •PGVECTOR
- Hybrid Search Index
- Text Search
- •GPU-Accelerated Search

4. Orchestration

- •Al Pipelines
- •Embedded model hosting in PG Process
- Text/Image Embeddings
- •Auto Embeddings & Retrievers
- •In-DB RAG
- •Al Feature Engineering
- •EDB connectors in Al solution frameworks
- •Al Platform Vendors

5. Serving

- Enterprise LLM hosting
- Chat models
- •GPU-Accelerated Models
- Model Serving Vendors

Acceleration



Scaling analytics w/ columnar engine



Broad coverage of application patterns

Scaling hosting of Enterprise Al model

Summary

- PostgreSQL was only a relational DB before pgvector for an AI Engineer.
- Data and vector are better together.
- pgVector brought vector capabilities like semantic search in PostgreSQL and fulfilled the Vector DB needs as well as relational DB.
- However it's hard to install and it's complicated for someone who don't know AI and PostgreSQL.
- EDB Postgres AI brings simplicity and hides complexity without compromising from capabilities.
- The platform also offers Lakehouse capabilities.







Thank You!

